

This HPLHS Prop Document is for entertainment purposes only. Designed and implemented by Andrew Leman. ©2002 by HPLHS. All rights reserved. Permission is hereby granted for the user to print copies for his/her personal use in role-playing games. No other permission is granted, and any commercial or illegal use of this digital file or the prop you can make from it is ENTIRELY PROHIBITED.

Please do not distribute this file. It is available at www.cthulhulives.org

Questions? Ask them. andrew@ahleman.com

BUS TICKET FOLDER

Print on white or pale colored cardstock. Score on dotted lines. Trim on solid black lines. (Note: folder is full width of paper.) Fold at scored lines. Insert trimmed, perforated ticket pages. Staple at solid gray lines. Finished folder opens at right scored line to show tickets inside. Conductor on bus tears out ticket when passenger boards bus. Conductor keeps left half, passenger keeps right half.



BUS TICKETS

Print on ordinary white paper.
Trim at black crop marks.
Perforate at dotted black lines.
Enter information by hand.
Rubber stamp date next to "D" in upper right corner of both coupons, and on back of tickets, if possible.
Staple tickets into ticket folder along left edge.

This HPLHS Prop Document is for entertainment purposes only. Designed and implemented by Andrew Leman. © 2002 by HPLHS. All rights reserved. Permission is hereby granted for the user to print copies for his/her personal use in role-playing games. No other permission is granted, and any commercial or illegal use of this digital file or the prop you can make with it is ENTIRELY PROHIBITED.

Please do not distribute this document. It is available from www.cthulhulives.org

Questions? Ask them. andrew@ahleman.com